

Plant High School Dancers

2017-2018 Merit System

****Please note the merit system is a “live” document and may be amended as needed****

Because the Dancers are not a class or required program/sport at school, this merit system has been designed as a way for dancers to hold each other and themselves accountable. The team will operate based on a merit system. Dancers will earn points for successful completion of practices, games, events, fundraisers, etc. Successful completion requires that the dancer abides by all rules, attire guidelines, etc. These points earned will dictate which Dancers get to participate in certain events throughout the season. Rather than receiving “demerits” for not following contract rules and regulations, Dancers will simply earn a lesser amount of points, or no points at all. These points will be kept track of by the coaches, with assistance from the captains. It would also be in the best interest of each member of the team to keep a record of their own points throughout the season. Dancers are always welcome to check their point balance at any time. These points will be checked by coaches prior to all events, including, but not limited to: games, performances, Panther Prowl, competition, pep rallies, etc. Dancers can earn extra merits for participating in the “extras” that Dancers so often requires. The merit system will run as followed:

Regardless if an absence is EXCUSED or UNEXCUSED (see contract) – Dancers will only earn merits for being physically present at a practice, performance, or event. (For example, if a Dancer is sick and the absence is excused by coach, the Dancer will still not earn merits for that day’s practice because they were not physically present.)

Activity	Merits Earned
Practice	5
Game Day (Football, Basketball, or another sporting event)	10
Attendance/Performance at Competition (Including camp and band competitions)	15
Community Events (such as Jr. League Holiday Market, Humane Society Gala, etc)	10
Parades	5
Extra School Events (such as Pep Rally, Panther Preview, etc)	5
Dancer Fundraising Events (including Jr. Dancer Camp, Showcase, and any other fundraisers)	10
Other activities throughout the season as determined by coach	TBA

Regardless of reason or valid excuse, Dancers will lose the following amount of merits for each activity above based on these infractions:

Infraction	Merit Lost
Tardy (1-10 minutes)	2 points
Tardy (11 minutes or more)	5 points
Incorrect/forgotten attire (practice, uniform, poms, jacket, etc)	1 point per item
Excessive jewelry/nail polish at competitions/etc..	1 point
Leaving practice early (10 minutes or less)	2 points

Leaving practice early (11 minutes or more)	5 points
Disrespect towards anyone involved with the team (coach, captains, team members, volunteers, etc)	2-10 points
Missing practice without informing coach on absence form	10 points
Absence form not submitted in required time frame	5 points
Poor attitude, lack of spirit, etc	2 points
Cell phone usage during any Dancero activity	1 point/incident
Excessive talking/redirecting necessary	1 point/incident
Failure to be performance ready on time (hair, makeup, etc)	2 points
Choosing to not abide by guidelines from coach, captains, admin, etc	2-10 points
PDA/inappropriate gestures/language in uniform or gear	2 points/incident
Social media infractions	2 points/incident
Failure to turn in required forms on time	1 point
Failure to participate in dance classes or complete dance log w/ signatures	2 points/week
Other infractions as determined by coach	TBA

These infractions can “stack” for each event. (For example, a Dancero arrives to practice 15 minutes late (5) and does not have the correct practice shirt (1) or shoes (1) – the Dancero receives 7 infraction points and these are deducted from her total merits. She would not earn the 5 points for successful practice that day AND would have the additional 2 merits deducted from her bank).

****Please note captains may be removed from leadership if their merit bank drops below 40 merits****

Throughout the season, Dancers will need to have earned and maintained the following amounts of merits to participate in these activities:

Activity	Amount of Merits Required
Pep Rally	50 merits
Football Game Dancero Performance (could be pregame or halftime – does NOT include the band halftime which is required regardless)	60 merits
Football Stand Routines	50 merits
Panther Prowl	90 merits
Dance Competition Eligibility (UDA/DTU/etc)	100 merits
Other school performances/appearances	50 merits
Community Event Appearance	40 merits
Attendance at holiday party/banquet/etc	40 merits
Bucs Game	50 merits
Other Sporting Event Performance (basketball/wrestling/etc)	60 merits
Other special events throughout the season as determined by coach	TBA

Once earned, merits will remain in the Dancers bank unless needed to cover infractions. (For example, Dancero earns 100 merits by September. Those 100 merits will cover all of the activities during the season, assuming the dancer maintains that balance.)

Merits must be earned PRIOR to final rehearsal for that activity. (For example, we have rehearsal on Tuesday before Panther Prowl and a dancer only has 62 merits in her bank. She will not perform at Panther Prowl.)

